# AUDIO VISUAL COMPETITION
## Criteria & Scoresheet

Club or Competition Section

Glenn Rossiter

Judge

ASSESSMENT

RATINGS

**E=Excellent**

**V=Very Good**

**G=Good**

**F=Fair**

**P=Poor**

| | | | ENTRY 1: TITLE | ENTRY 2: TITLE | ENTRY 3: TITLE | ENTRY 4: TITLE | ENTRY 5: TITLE | ENTRY 6: TITLE | ENTRY 7: TITLE | ENTRY 8: TITLE | ENTRY 9: TITLE | ENTRY 10: TITLE |
|---|---|---|---|---|---|---|---|---|---|---|---|---|
| PRODUCTION | AUDIENCE APPEAL | The ability to educate, entertain or stimulate the intended audience. | | | | | | | | | | |
| | CONCEPT | The idea, theme of story style, originality and development of theme to tell the story. | | | | | | | | | | |
| | NARRATIVE | Skill in expressing thoughts and communicating ideas. | | | | | | | | | | |
| | PRESENTATION | Choice of suitable fade rates, the timing to sound and special effects. Use of approriate styles & themes | | | | | | | | | | |
| SOUND | MUSIC | Selection and suitability to 'set the scene' and convey mood. | | | | | | | | | | |
| | SOUND EFFECTS | Selection and ability to create the appropriate atmosphere. SFX quality & timing | | | | | | | | | | |
| | NARRATION | Suitability of voice. Quality and confidence of delivery. Sequence matching | | | | | | | | | | |
| | AUDIO EDITING TECHNIQUES | Skill in laying down and combining the elements of sound. TRACK editing | | | | | | | | | | |
| IMAGES & VIDEO | QUALITY | Technical quality of all images including titles and graphics. **Minimal video if included**. | | | | | | | | | | |
| | CONTENT | Choice of subject matter and the ability to illustrate the concept or Storyline. | | | | | | | | | | |
| | SEQUENCING | Arrangement and progession of images in regard to format, colour consistency, tone, vibrance & clarity | | | | | | | | | | |
| | TRANSITIONS | Skill in creating transitions between images for effect and suitability. Use of an effective style or theme | | | | | | | | | | |
| **ORDER OF MERIT** - 1,2,3,4 etc and/or Award | | | | | | | | | | | | |